

# COMICS CREATORS GUILD

formerly THE SOCIETY FOR STRIP ILLUSTRATION (Est 1977)



## ABOUT THE COMICS CREATORS GUILD

The Comics Creators Guild was formed as a way for comics professionals to meet socially, swap stories, share information and network. It still does all these things. But we've also adapted and changed since 1977. In 1992 the Society changed its name to the Comics Creators Guild in a move to more obviously represent all the various arts and specialisations that combine to produce comics.

The Comics Creators Guild exists to promote the interests of professionals working within this field and to increase public awareness of the comic strip medium. Its principal aim is to demonstrate that comic strips are a valuable art form, as well as a powerful and versatile communications medium, equally effective within the spheres of entertainment, education and marketing.

The Guild is run by comics professionals and its aims are - and always will be - to represent the interests of comics professionals, those intent on pursuing careers in the industry, or those working with the artform. The Guild seeks to establish better lines of communication between editors, publishers and creators, leading to a cohesive effort to improve working conditions and to raise the public's awareness of the medium. The Guild seeks to promote the creation of comics in all forms and always to foster a spirit of professionalism and excellence in the medium.

## LEGAL ADVICE

Solicitors have been appointed to act for the Guild. They are able to advise members on matters concerning copyright and creators' rights. Unfortunately, the Guild does not have funding to pay for all consultations. However, each case is examined on its merits and if the Committee feels the dispute to be of relevance to sufficient number of the membership, then (as current funds permit) a contribution from the Guild may be made towards costs. In certain cases, Legal Aid is available to the member. Our solicitors were closely consulted during the writing of the **CCG Guide to Contracts**.

## OTHER BENEFITS OF CCG MEMBERSHIP

- Members receive regular mailings of the monthly **CCG Newsletter**
- A 10% discount can be obtained at many specialist shops and art material suppliers such as the London Graphics Centre. You'll just need to show your membership card.
- Free or privileged admission to many comics events around the country.
- Substantial savings (usually 50%) are made to members on the cost of the Guild's unique publications - see separate price list.
- Space will be available for each member on the CCG website (currently under construction) to promote themselves and their projects

## MONTHLY MEETINGS

The Guild holds regular monthly meetings (usually on the last Wednesday of every month at the **White Swan Pub, 20 Farringdon Street, London**. **Meetings start at 7.30pm** and as well as providing a welcome social break from our normally solitary working practices, we often feature guest speakers. These have included: *Will Eisner, Bill Sienciewicz, Alan Moore, Jamie Hewlett, Philip Bond, Brendan McCarthy, editors from various publishers and representatives from computer and toy designers and manufacturers, and graphic arts suppliers such as Letraset and Rotring*. Through the Guild, members have been received as guests at 'Bandes Desinée' events in Lucca (Italy), Switzerland, Belgium, Angoulême (France), Finland and the USA. The Comics Creators Guild is listed in many trade magazines and directories.

We have also held regular meetings in Brighton and Bristol and will be organising more “chapter houses” throughout the country in the future. Please consult your newsletter for details.

### MEMBERSHIP FEES

The annual fee for membership is £40.00 for UK residents, payable annually every January. Members may join at any time of year by paying a Pro Rata fee of £4.00 per calendar month until the next January. Prospective members are invited to attend up to three monthly meetings to learn more about the Guild. An entry fee for non-members may be charged at the discretion of the Committee. To attend more than three meetings, you must apply for membership. For overseas rates please contact the membership secretary directly.

### COMICS DEFENCE FUND

The Guild administers the Comics Defence Fund, which was set up to combat overt and covert censorship of our art form. Beneficiaries can include not only creators but retailers and distributors who find themselves in need of financial, legal, moral or informational support. If you wish, you may contribute to this when making your application. No amount is too small!

### NOTES FOR ALL APPLICANTS FOR MEMBERSHIP

- Minimum age for membership is 18 years.
- Applications should be made by completing the form below. Please retain this page for your reference. **Artists, illustrators, cartoonists** and **letterers** etc. should supply photocopied samples of their work with the completed application form. **Writers** should supply a sample of their work which has been illustrated, or a **short** script sample. **Editors** should enclose copies of publications on which they have worked. Other applicants should supply a short letter detailing their interests and expertise.
- Please give your publishing history, if appropriate, on the form. You should also include a statement about your ambitions within the comics medium or, if you are in a non-creative area of the business (e.g. journalism or retail), your reasons for wishing to join the Guild.
- A cheque or postal order made payable to *The Comics Creators Guild* should be sent with your application to the Secretary at the address below. Each application will be considered at the first committee meeting after its receipt. After acceptance, a standing order service is available. A discount is available for members wishing to join for 5 years or longer.
- All members are expected to contribute at least one piece of work to the Newsletter, Website, one of our other publications or represent the Guild in one of our various Outreach projects.
- As professional membership fees are tax-deductible, please ask for a **Full Receipt** if you intend to deduct the costs on your tax return.
- Membership is granted at the discretion of the Committee, whose decision is final. Applicants should, where possible, give the name of a CCG member who is willing to nominate them. Applicants will be assessed on their commitment to the comic strip art form and previous publishing history. Relevant examples of applicants work will facilitate a faster decision, and preference will be given to those who are - or who are working towards becoming - a full- or part-time professional comics creator.

**ADDRESS FOR ALL APPLICATIONS:**  
**The Secretary, Comics Creators Guild**  
**22 St James Mansions, West End Lane,**  
**London NW6 2AA**

<b>NB</b> Please do not use recorded delivery services or mail cash.
--

# COMICS CREATORS GUILD

formerly THE SOCIETY FOR STRIP ILLUSTRATION (Est 1977)



## COMICS CREATORS GUILD Application Form

**Nominated by:** \_\_\_\_\_

Please complete the curriculum vitae form (overleaf) with details of your published work, if appropriate. All applicants may give further information in support of their application in the space below or on an additional sheet. Unpublished creators should give an idea of their ambitions and the field(s) in which they wish to work. If you are not, and do not wish to be, a creator, then please give details of your occupation and reasons for wishing to join the Comics Creators Guild.

---

---

---

---

---

**Please fill in the following, deleting as appropriate.**

CCG	Annual membership fee	£40.00
	Pro Rata membership fee (@ £4 per month)	£
	Extended membership fee (contact secretary directly)	£
	Optional donation to CDF	£_____

<b>TOTAL</b>	£_____
--------------	--------

**I hereby apply for membership of the Comics Creators Guild.**

**I enclose a cheque/postal order for the TOTAL amount indicated above, made payable to the Comics Creators Guild. If my membership application is accepted, I agree to abide by the rules and constitution of the Guild.**

**Signed** \_\_\_\_\_ **Date** \_\_\_\_\_

**Name in block capitals** \_\_\_\_\_

**Sample curriculum vitae:**

<b>Series/Story title</b>	<b>Publication</b>	<b>Contribution</b>	<b>Format</b>	<b>Publisher</b>	<b>Issue/date</b>
<i>Life &amp; Bobbi</i>	<i>Evening News</i>	<i>Writer</i>	<i>4-panel strip</i>	<i>Blah</i>	<i>No 99/ 3.97 onwards</i>
<i>Skullheads</i>	<i>Big Guns</i>	<i>Letterer</i>	<i>Monthly</i>	<i>Marvel</i>	<i>3.3.1997</i>

**Applicant's curriculum vitae**  
(Please complete in block capitals)

**Name** \_\_\_\_\_

(Please underline one or more of the following to describe yourself.)

**Artist** **Illustrator** **Editor** **Writer** **Letterer** **Colourist** **Cartoonist**  
**Designer** **Publicist** **Publisher** **Retailer** **Other** (please enter) \_\_\_\_\_

**Address** \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

**Telephone No** \_\_\_\_\_ **Fax No** \_\_\_\_\_

**Email:** \_\_\_\_\_

**WORK PUBLISHED/SELF PUBLISHED**

<b>Series/Story title</b>	<b>Publication</b>	<b>Contribution</b>	<b>Format</b>	<b>Publisher</b>	<b>Issue/date</b>
---------------------------	--------------------	---------------------	---------------	------------------	-------------------

*Please continue on a separate sheet if necessary, and return to:*

**The Secretary, Comics Creators Guild,  
22 St James Mansions, West End Lane,  
London NW6 2AA**